



Rules of the Game

Players: 2 to 5
Age: 6+, 8+ or 10+
(depending on the version)
Time: 10-20 minutes

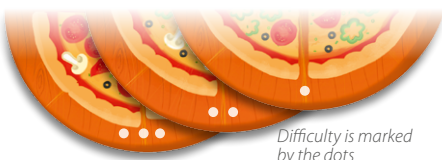
Video instructions:
www.thebrainyband.com

Welcome to new pizzeria «Splittissimo» where you can get adventurous with toppings and the number of slices you can order. Pizza delivery guys will have to be quick at choosing the right sizes and ingredients and they surely will need a good knowledge of food and fractions!

Easy version (6+ years)

We recommend this version of the game for players who are not yet familiar with the concept of fractions and their numerical representation.

For Easy version game use only the round Pizza cards, leaving out the rectangular cards. You can adjust the difficulty of the game by selecting specific cards: we recommend to start with the easiest cards first – those with one dot and then gradually introduce the cards with two and three dots.



Four cards are placed face up in the middle of the table. Each player gets 4 cards face up (Note: if the game is played with single dot cards only, then each player gets three cards and three cards are placed in the middle of the table).



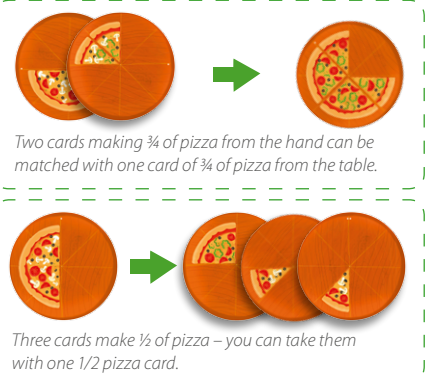
Players take turns in a clockwise order. You can get one or more tricks during your turn by playing your cards to take cards from the middle of the table.

To get the trick take one card from your hand and two or more cards from the centre of the table. Alternatively, you can take two or more cards from your hand and one from the table. The number of pizza slices from the hand and from the centre must be equal. Pizza toppings are irrelevant in this game. Note: a player cannot get a trick by taking only one card from the hand and matching it with only one card on the table.

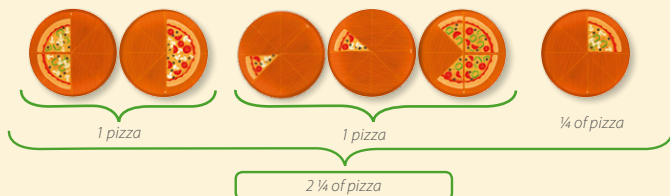
Place all the cards you won (the ones you played and took from the middle of the table) next to you to count them at the end of the game.

When you can no longer win any tricks, cards from the deck pile are added to the centre of the table to the total of four cards and you take enough cards from the pile to get to four cards in the hand. Then the turn goes to the player to the left (the game moves clockwise). If you cannot win any tricks – you take one card from the pile and the turn goes to the next player.

The game is over when neither player can win a trick or when the deck is exhausted.



The winner is the player with the largest number of pizzas. The easiest way to count is to group the cards so they form full-sized pizzas.



Standard Version (8+ years)

This version of the game is suitable for players already familiar with the concept of fractions and their numerical representation. Both rectangular and round pizza cards are used for the game. We recommend to start the game using cards with one dot (lowest difficulty) and then gradually introducing cards with two and three dots.

Each player is dealt four rectangular Order cards. Deck of Pizza cards is divided into three roughly equal piles, which are placed face up in the middle of the table – so that the top three Pizza cards are visible.



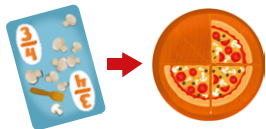
Players take turn clockwise. Object of the game is to fulfil as many orders as possible.

All rectangular cards show a fraction and a topping. To win a trick you must match one or more Order cards from the hand to one or more Pizza cards on the table both in the number and topping(s). If there is a match, you take the Pizza and Order card(s) and put them in a pile next to you so you can count them at the end of the game.

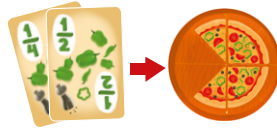
You can take two or more Pizza cards with one Order card or one Pizza card with multiple Order cards.

Examples:

The Order card has mushroom topping. Thus, the Pizza card must have mushrooms as a topping.



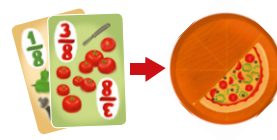
The Order for 1/4 and 1/2 of pizza with bell peppers can be fulfilled with one Pizza card with bell pepper topping.



The Order for 3/4 of pizza with tomatoes can be fulfilled with two or more Pizza cards, all of which must contain tomatoes in its topping.



Orders with various toppings can be fulfilled with one Pizza card containing all the toppings pictured.



You can win as many tricks as possible. When you can no longer win any tricks, you take enough cards from the Order pile to get to four cards in the hand. Then the turn moves to the next player.

If you cannot win any tricks with the cards in the hand, you need to take an extra card from the Order pile and the turn goes to the next player.

Special Cards (purple background) give special moves:

You can use Special Order card during your turn only.
You can take all open Pizza cards that have both of the ingredients.



Cancelled Order card can be used before any player's turn – the player must skip the turn.

This card must be played BEFORE the next player has a chance to put down the card. The player who played the Cancelled Order card takes the card from the pile (if he has less than four cards in the hand).



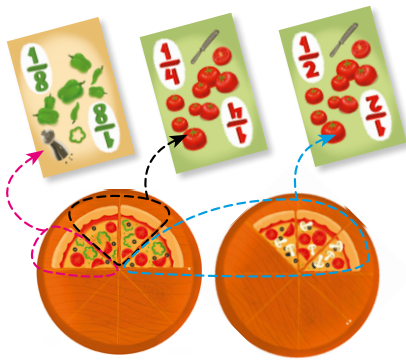
If in the course of the game one of the three Pizza piles is exhausted, use some cards from the other two Pizza piles to create three piles again.

The game ends when no player can get a trick or when a player cannot take a card to skip his turn. The winner is the player with the largest number of pizzas delivered.

Advanced Version (10+ years)

This version of the game is similar to the Standard Version, but has additional rules that make gameplay more dynamic and diverse.

1 You can fulfil combined Orders taking 2 or 3 Pizza cards



2 Special Order cards can be played at any time as long as an open Pizza card has the topping displayed on the Special Order card.

The Special Order card must be played BEFORE the player whose turn it is places a card on the table. The player who plays the Special Order card takes over the turn and wins as many tricks as possible and then the turn goes to the next player clockwise.

3 At the end of the game remaining rectangular card (unfulfilled orders) on the hands are counted as penalty. Special cards (Special Order and Cancelled Order) left on the hands are counted as full pizza penalty. To calculate the number of delivered pizzas, players first sum up all pizzas they won, and then take away unfulfilled orders.

$$\frac{1}{2} + \frac{1}{4} + \frac{1}{4} = 1\frac{1}{2}$$

Add all the fractions of pizzas

$$1\frac{1}{2} - \frac{1}{4} = 1\frac{1}{4}$$

Deduct all unfulfilled orders



Other educational games
www.thebrainyband.com

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