



Players: 2 to 5

Age: 7+, 9+ years

Time: 10-15 minutes

Video Instructions:


[www.thebrainyband.com](http://www.thebrainyband.com)

## Object of the game

Be the first to spot the fruits on two cards that make number 10, call it out and take the cards!

You must find two or more fruits from two cards that make exactly a total of 10.

It can be one fruit from one card and one from another, two fruits from one card and one from another, and so forth. (Note: You may not add fruits from the same card – at least one of the fruits must be from a different card.)

Fruits from both cards must be of the same type (i.e. two bananas, three strawberries, etc.) or of the same colour (two green fruits, four blue fruits, etc.). If you found the sum of ten, call it out and if necessary explain how you made the sum.

For example, if you make the sum of 10 by matching fruits of the same type, you must call "Strawberry 10!" or "Pear 10!". If the sum is made by matching fruits of the same colour, you must call "Green 10!" or "Red 10!"



The sum is made by matching two red fruits with numbers 4 and 6. In this case, the red fruits with number 7 are not counted towards the sum of 10.



The sum of 10 can be made by matching two or more fruits of the same type.

## Before you start

Each player is dealt one card face down. The rest of the deck is placed in a pile in the centre of the table, face up.



At the command of the dealer «Start!», players turn over their cards and try to make the sum of 10 matching fruits from their cards and the card in the centre.



As soon as you find the sum of ten, call it and explain if necessary. After that you take the card in the centre and place it over your card.

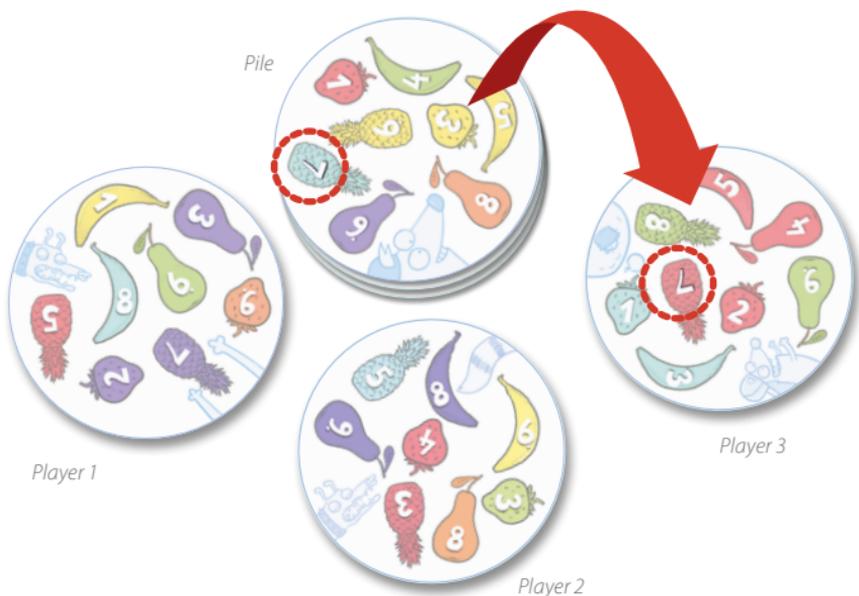
The pile has a new card now and all players try to find the sum of 10 again.

The game continues until all cards are played.

The player with the most cards wins the game.

## Playing with younger children

Young children who just learned numbers and are yet to learn addition can play Frui10.



Rather than trying to find the sum of 10 you need spot colour pairs or fruit type pairs (with the matching number).

When you find the pair, call it out and show the fruit and number, for example, "Purple 4!" or "Pineapple 1!".

For the basic game of Frui10 rules can be simplified. Each player is dealt two cards from the pile. You have to find the sum of 10 from your own to cards. When you find the sum of 10, call it and show it to the dealer. The dealer then deals two new cards to the player. The player with the most cards at the end wins!

## Alternative game «Three-fifteen»

In this version of the game, the target number increases every round. Players start with the target sum 3, then 4, 5, 6 and so on till they reach 15. At this stage the game ends, the player with the most cards wins. Alternatively, the game can continue with the target sum decreasing back to 3 (i.e. 15, 14, 13 and so forth till 3). This game is called "Three – fifteen and three again"!

The important difference of this version is that the target sum can be achieved not only by adding, but also by subtracting numbers. For example, the target sum 3 may be achieved by using numbers 2 and 5 ( $5 - 2 = 3$ ).

## Alternative game «Maximum»

In this version of the game players are not looking for the sum of 10, but in a race are trying to call the colour or the fruit with the sum that will be the highest.



Rules of the game «Maximum» are simple:

- Two top cards from the pile are placed face up (game can be simplified by opening only one card; or made more difficult by opening three cards);
- Players are looking for fruit or colour that will produce the highest sum;
- Each player tries to find the highest sum as quick as possible (each player has only one chance!);
- Each player must call it and show the greatest sum. You can 'pass' if you think the greatest sum was already called out.
- Player who calls the greatest sum correctly collects the open cards.



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